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| USE CASE #2 | Adds an event | | |
| GOAL IN CONTEXT | The operator wants to add an event | | |
| Black Box | // | | |
| LEVEL | Primary task | | |
| PRECONDITIONS | The operator must be authenticated | | |
| SUCCESS END CONDITION | The event is added and the operator is presented with the all events summary (“EventManager”) | | |
| FAILED END CONDITION | // | | |
| PRIMARY ACTOR | AuthenticatedUser | | |
| TRIGGER | From “EventManager” the user clicks on the add event button | | |
| DESCRIPTION:  Adds an event in an existing location | STEP #... | USER | SYSTEM |
| 1. |  | Shows “AddEditEvent\_BasicInformations” |
| 2. | Inserts the event basic informations |  |
| 3. | Clicks on “Next” |  |
| 4. |  | Shows “AddEditEvent\_ChoosePrice” |
| 5. | Specify the price for each sector |  |
| 6. | Clicks on “Done” |  |
| 7. |  | Shows the updated “EventManager” |
| SUBVARIATION #1  Adds an event in a new location or in an existing unused location (by unused, we mean that the location has no event associated with it) | STEP #... | USER | SYSTEM |
| 4.1. |  | Shows “AddEditEvent\_SectorSelection” |
| 4.2. | Fills the add sector form and submit |  |
| 4.3. |  | Updates the table on the upper left |
| 4.4. | Selects a sector |  |
| 4.5. |  | Shows “AddEditEvent\_TurnstileSelection” |
| 4.6. | Fills the add turnstile form and submit |  |
| 4.7. |  | Updates the table on the upper right |
| 4.8. | Selects a turnstile |  |
| 4.9. |  | Shows “AddEditEvent\_TurnstileSelected” |
| 4.10. | Clicks on “Next” |  |
| 4.11. |  | Go to the step #4 of the main flow |